# SIMON AYTES

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#### **EDUCATION**

Korea Advanced Institute of Science and Technology (KAIST)

Seoul, South Korea

M.S. in Artificial Intelligence

Expected Graduation: 2026

Graduate Student Researcher at MLAI Lab. Advisor: Prof. Sung Ju Hwang.

Lehman College, City University of New York

New York, NY Class of 2022

Bachelor of Science in Computer Science

Cumulative GPA: 3.9/4.0; summa cum laude

## PROFESSIONAL EXPERIENCE

#### MLAI Lab, KAIST

Seoul, South Korea

Graduate Student Researcher

March 2024 - Present

- · Conducting cutting-edge research in large language models (LLMs) with a focus on improving elite sample selection for in-context learning, advancing the capabilities of AI in this area.
- · Evaluating models on few-shot image classification tasks, employing advanced techniques to improve performance in low-data scenarios, contributing to innovations in automated data analysis.

Penta Group

New York, NY

Data Scientist September 2021 – February 2024

- · Developed an industry-first social listening tool targeting TikTok, utilizing AI-based machine transcription and topic-modeling algorithms to extract and track themes of conversation, showcasing skills in NLP and automated data analysis.
- · Created and deployed a web-based solution to deliver analytical tools developed in Python to analysts; implemented interactive dashboards and enabled seamless data exploration, reflecting a practical approach to AI solutions.
- · Pioneered novel analysis and data mining techniques for various media streams, including both traditional news media and social media content, demonstrating versatility in handling diverse data sources.

### NASA Langley Research Center

Hampton, VA

Mixed-Reality Research Intern

August 2019 - August 2021

- · Designed and developed an applied data science VR application using Unity3D and Unreal Engine, combining immersive technology with data analysis to explore new ways of interacting with complex datasets.
- · Conducted stakeholder interviews to inform a user-centric development process, ensuring that the VR solutions met the practical needs of users, emphasizing a client-focused approach.
- · Conceptualized and developed a Virtual Reality prototype for data visualization and analysis, providing innovative solutions for data interaction, relevant to visual inspection and complex data analysis tasks.

#### **SKILLS**

Programming Languages Python, R, SQL, C#, C++, Git

Software Jupyter Notebooks, TensorFlow, PyTorch, Excel

Packages TensorFlow, PyTorch, Scikit-Learn, Pandas, NLTK, Keras, Numpy

Research Focus LLMs, In-Context Learning, Few-Shot Learning, NLP

Spoken Languages English (Native); German (Proficient); Korean (Elementary)